

PaStiX version 5.1 Quick Reference Guide

April 17, 2009

PaStiX Calls with global matrix

```
#include "pastix.h"

void pastix(pastix_data_t **pastix_data, MPIComm pastix_comm,
            pastix_int_t n, pastix_int_t *colptr,
            pastix_int_t *row, pastix_float_t *avals,
            pastix_int_t *perm, pastix_int_t *invp,
            pastix_float_t *b, pastix_int_t rhs,
            pastix_int_t *iparm, double *dparm);
```

```
#include "pastix_fortran.h"
pastix_data_ptr_t pastix_data
integer pastix_comm
pastix_int_t n, rhs, ia(n), ja(nnz)
pastix_float_t avals(nnz), b(n)
pastix_int_t perm(n), invp(n), iparm(64)
real*8 dparm(64)

call pastix_fortran(pastix_data, pastix_comm, n, ia, ja, avals,
                    perm, invp, b, rhs, iparm, dparm)
```

pastix_data	Data structure used to keep informations for a step by step call. Should be given unallocated for first call.
pastix_comm	MPI communicator used to solve the system.
n	Matrix dimension.
nnz	Number of non-zeros.
colptr, row, avals	Matrix in CSC format (see example below).
perm	Permutation vector.
invp	Inverse permutation vector.
b	Right-hand side(s) and solution(s) as output.
rhs	Number of right-hand side(s).
iparm	Integer parameter vector.
dparm	Double parameter vector.

In the current release, the matrix must be given in a Compress Sparse Column format in fortran numbering (starts from 1).

CSC matrix example :
$$\left(\begin{array}{ccccc} 1 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 \\ 2 & 0 & 5 & 0 & 0 \\ 0 & 4 & 6 & 7 & 0 \\ 0 & 0 & 0 & 0 & 8 \end{array} \right) \quad \left| \quad \begin{array}{l} \text{colptr} = \{1, 3, 5, 7, 8, 9\} \\ \text{row} = \{1, 3, 2, 4, 3, 4, 4, 5\} \\ \text{avals} = \{1, 2, 3, 4, 5, 6, 7, 8\} \end{array} \right.$$

PaStiX Calls with distributed matrix

```
#include "pastix.h"

void dpastix(pastix_data_t **pastix_data, MPIComm pastix_comm,
             pastix_int_t n, pastix_int_t *colptr,
             pastix_int_t *row, pastix_float_t *avals,
             pastix_int_t *loc2glb,
             pastix_int_t *perm, pastix_int_t *invp,
             pastix_float_t *b, pastix_int_t rhs,
             pastix_int_t *iparm, double *dparm);
```

```
#include "pastix_fortran.h"
pastix_data_ptr_t pastix_data
integer mpi_comm
pastix_int_t n, rhs, ia(n), ja(nnz)
pastix_float_t avals(nnz), b(n)
pastix_int_t loc2glb(n), perm(n), invp(n), iparm(64)
real*8 dparm(64)

call dpastix_fortran(pastix_data, mpi_comm, n, ia, ja, avals,
                     loc2glb, perm, invp, b, rhs, iparm, dparm)
```

Additional parameter :

loc2glb Local to global column number correspondance.

The distribution of the CSC matrix is given through the loc2glb vector (see example below).

dCSC matrix example :

$$\left(\begin{array}{ccccc} P_1 & P_2 & P_1 & P_2 & P_1 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 \\ 2 & 0 & 5 & 0 & 0 \\ 0 & 4 & 6 & 7 & 0 \\ 0 & 0 & 0 & 0 & 8 \end{array} \right)$$

On processor one :

colptr	=	{1, 3, 5, 6}
row	=	{1, 3, 3, 4, 5}
avals	=	{1, 2, 5, 6, 8}
loc2glb	=	{1, 3, 5}

On processor two :

colptr	=	{1, 3, 4}
row	=	{2, 4, 4}
avals	=	{3, 4, 7}
loc2glb	=	{2, 4}

Floating and Integer parameters (dparm and iparm)

Keyword	Index	Definition	Default	IN/OUT
DPARM_EPSILON_REFINEMENT	5	Epsilon for refinement	$1e^{-12}$	IN
DPARM_RELATIVE_ERROR	6	Relative backward error	-	OUT
DPARM_EPSILON_MAGN_CTRL	10	Epsilon for magnitude control	$1e^{-31}$	IN
DPARM_ANALYZE_TIME	18	Analyze time	-	OUT
DPARM_PRED_FACT_TIME	19	Predicted factorization time	-	OUT
DPARM_FACT_TIME	20	Factorization time	-	OUT
DPARM_SOLV_TIME	21	Solving time	-	OUT
DPARM_FACT_FLOPS	22	Factorization flops	-	OUT
DPARM_SOLV_FLOPS	23	Solving flops	-	OUT
DPARM_RAFF_TIME	24	Refinement time	-	OUT

Keyword	Index	Definition	Default	IN/OUT
IPARM MODIFY_PARAMETER	0	Indicate if parameters have been set by user	API_YES	IN
IPARM_START_TASK	1	Indicate the first step to execute (see PASTIX steps)	API_TASK_ORDERING	IN
IPARM_END_TASK	2	Indicate the last step to execute (see PASTIX steps)	API_TASK_CLEAN	IN
IPARM_VERBOSE	3	Verbose mode (see Verbose modes)	API_VERBOSE_NO	IN
IPARM_DOF_NBR	4	Degree of freedom per node	1	IN
IPARM_IITERMAX	5	Maximum iteration number for refinement	250	IN
IPARM_MATRIX_VERIFICATION	6	Check the input matrix	API_NO	IN
IPARM_ONLY_RAFF	8	Refinement only	API_NO	IN
IPARM_CSCD_CORRECT	9	Indicate if the cscd has been redistributed after blend	API_NO	IN
IPARM_NBITER	10	Number of iterations performed in refinement	-	OUT
IPARM_TRACEFMT	11	Trace format (see Trace modes)	API_TRACE_PICL	IN
IPARM_GRAPHDIST	12	Specify if the given graph is distributed or not	API_YES	IN
IPARM_AMALGAMATION_LEVEL	13	Amalgamation level	5	IN
IPARM_ORDERING	14	Choose ordering	API_ORDER_SCOTCH	IN
IPARM_DEFAULT_ORDERING	15	Use default ordering parameters with scotch or metis	API_YES	IN
IPARM_ORDERING_SWITCH_LEVEL	16	Ordering switch level (see Scotch User's Guide)	120	IN
IPARM_ORDERING_CMIN	17	Ordering cmin parameter (see Scotch User's Guide)	0	IN
IPARM_ORDERING_CMAX	18	Ordering cmax parameter (see Scotch User's Guide)	100000	IN
IPARM_ORDERING_FRAT	19	Ordering frat parameter (see Scotch User's Guide)	8	IN
IPARM_STATIC_PIVOTING	20	Static pivoting	-	OUT
IPARM_METIS_PFACTOR	21	Metis pfactor	0	IN
IPARM_NNZEROS	22	Number of Non Zeros in initial matrix	-	OUT
IPARM_ALLOCATED_TERMS	23	Number of Non Zeros in the factorized matrix	-	OUT
IPARM_BASEVAL	24	Baseval used for the matrix	0	IN
IPARM_MIN_BLOCKSIZE	25	Minimum blocksize	60	OUT
IPARM_MAX_BLOCKSIZE	26	Maximum blocksize	120	OUT
IPARM_FACTORIZATION	30	Factorization mode (see Factorization modes)	API_FACT_LDLT	IN
IPARM_CPU_BY_NODE	32	Number of CPU per SMP node	0	IN
IPARM_BINDTHRD	33	Thread binding mode (see Thread binding modes)	API_BIND_AUTO	IN
IPARM_THREAD_NBR	34	Number of thread per MPI process	1	IN
IPARM_LEVEL_OF_FILL	36	Level of fill for incomplete factorization	1	IN
IPARM_IO_STRATEGY	37	IO strategy (see Check-points modes)	API_IO_NO	IN
IPARM_RHS_MAKING	38	Right-hand-side making (see Rhight-hand-side modes)	API_RHS_1	IN
IPARM_REFINEMENT	39	Refinement type (see Refinement modes)	API_RAF_GMRES	IN
IPARM_SYM	40	Symmetric matrix mode (see Symmetric modes)	API_SYM_YES	IN
IPARM_INCOMPLETE	41	Incomplete factorization	API_NO	IN
IPARM_ABS	42	ABS (Automatic Blocksize Splitting)	API_NO	IN
IPARM_ESP	43	ESP (Enhanced Sparse Parallelism)	API_NO	IN
IPARM_GMRES_IM	44	GMRES restart parameter	25	IN
IPARM_FREE_CSCUSER	45	Free user CSC	API_CSC_PRESERVE	IN
IPARM_FREE_CSCPASTIX	46	Free internal CSC (Use only without call to Refin. step)	API_CSC_PRESERVE	IN
IPARM_OOC_LIMIT	47	Out of core memory limit (Mo)	2000	IN
IPARM_THREAD_COMM_MODE	51	Threaded communication mode (see Communication modes)	API_THCOMM_DISABLED	IN
IPARM_NB_THREAD_COMM	52	Number of thread(s) for communication	1	IN
IPARM_INERTIA	54	Return the inertia (symmetric matrix without pivoting)	-	OUT
IPARM_ESP_NBTASKS	55	Return the NUMBER OF TASKS GENERATED BY ESP	-	OUT
IPARM_ERROR_NUMBER	63	Return value	-	OUT

PaStiX steps modes (index IPARM_START_TASK and IPARM_END_TASK)		
API_TASK_INIT	0	Set default parameters
API_TASK_ORDERING	1	Ordering
API_TASK_SYMBFACT	2	Symbolic factorization
API_TASK_ANALYSE	3	Tasks mapping and scheduling
API_TASK_NUMFACT	4	Numerical factorization
API_TASK_SOLVE	5	Numerical solve
API_TASK_REFINE	6	Numerical refinement
API_TASK_CLEAN	7	Clean

Boolean modes (All boolean except IPARM_SYM)		
API_NO	0	No
API_YES	1	Yes

Symetric modes (index IPARM_SYM)		
API_SYM_YES	0	Symmetric matrix
API_SYM_NO	1	Non Symmetric matrix

Factorization modes (index IPARM_FACTORISATION_TYPE)		
API_FACT_LL	0	LL^t Factorization
API_FACT_LDLT	1	LDL^t Factorization
API_FACT_LU	2	LU Factorization

Verbose modes (index IPARM_VERBOSE)		
API_VERBOSE_NOT	0	No display
API_VERBOSE_NO	1	Some displays
API_VERBOSE_YES	2	Many displays

Check-points modes (index IPARM_IO)		
API_IO_NO	0	No output/input
API_IO_LOAD	1	Load data during preprocessing steps
API_IO_SAVE	2	Save data during preprocessing steps

Right-hand-side modes (index IPARM_RHS)		
API_RHS_B	0	User's right hand side
API_RHS_1	1	$\forall i, X_i = 1$
API_RHS_I	2	$\forall i, X_i = i$

Refinement modes (index IPARM_REFINEMENT)		
API_RAF_GMRES	0	GMRES
API_RAF_PIVOT	1	Simple iterative algorithm (LL^t or LDL^t factorization)
API_RAF_GRAD	1	Conjugate Gradient (only for LU factorization)

Comunication modes (index IPARM_NB_THREAD_COMM)		
API_THCOMM_DISABLED	0	No thread dedicated to communications
API_THCOMM_ONE	1	One thread dedicated to communications
API_THCOMM_DEFINED	2	Given by IPARM_NB_THREAD_COMM
API_THCOMM_NBPROC	3	One communication thread per computation thread

Trace modes (index IPARM_TRACEFMT)		
API_TRACE_PICL	0	Use PICL trace format
API_TRACE_PAJE	1	Use Paje trace format
API_TRACE_HUMREAD	2	Use Text trace format
API_TRACE_UNFORMATED	3	Use Unformated trace format

CSC Management modes (index IPARM_FREE_CSCUSER and IPARM_FREE_CSCPASTIX)		
API_CSC_PRESERVE	0	Do not free the CSC

Ordering modes (index IPARM_ORDERING)		
API_ORDER_SCOTCH	0	Use Scotch ordering

CSC Management modes (index IPARM_FREE_CSCUSER and IPARM_FREE_CSCPASTIX)		
API_CSC_FREE	1	Free the CSC when not needed anymore

Ordering modes (index IPARM_ORDERING)		
API_ORDER_METIS	1	Use Metis ordering
API_ORDER_PERSONAL	2	Use given permutation (resp. reverse permutation) array
API_ORDER_LOAD	3	Load ordering from disk

Thread-binding modes (index IPARM_BINTHRD)		
API_BIND_NO	0	Do not bind thread
API_BIND_AUTO	1	Default binding
API_BIND_TAB	2	Use vector given by pastix_setBind

PaStiX API : Functions

Getting local node informations

These functions are called when PaSTiX is used with distributed matrix.

```
pastix_int_t pastix_getLocalNodeNbr(pastix_data_t ** pastix_data);
```

pastix_data Data used for a step by step execution.

Return the node number in the new distribution computed by blend.

Needs blend to be runned with `pastix_data` before.

```
int pastix_getLocalNodeLst(pastix_data_t ** pastix_data ,  
                           pastix_int_t * nodelst);
```

pastix_data Data used for a step by step execution.

nodelst An array where to write the list of local nodes/columns.

Fill in `nodelst` with the list of local nodes/columns.

Needs `nodelst` to be allocated with `nodenbr*sizeof(pastix_int_t)`, where `nodenbr` has been computed by `pastix_getLocalNodeNbr`.

Binding threads

```
void pastix_setBind(pastix_data_t **pastix_data , int thrdnbr ,  
                     int *bindtab);
```

pastix_data Data structure used to keep informations between calls.

thrdnbr Number of threads (should be the size of `bindtab`).

bindtab Mapping vector for binding threads on processors.

Gives to PaSTiX the mapping vector for binding threads on processors.

Checking the CSC

```
void pastix_checkMatrix(MPIComm pastix_comm , int verb ,  
                        int flagsym , int flagcor ,  
                        pastix_int_t n , pastix_int_t **colptr ,  
                        pastix_int_t **row , pastix_float_t **avals ,  
                        pastix_int_t **loc2glob );
```

pastix_comm PaSTiX MPI communicator.

verb Verbose mode (see Verbose modes).

flagsym Indicates if the matrix is symmetric (see Symmetric modes).

flagcor Indicates if the matrix can be reallocated (see Boolean modes).

n Matrix dimension.

colptr, row, avals Matrix in CSC format.

loc2glob Local to global column number correspondance.

Check and correct the user matrix in CSC format.

Checking the symmetry of a CSCD

```
int cscd_checksym(pastix_int_t n , pastix_int_t *ia ,  
                   pastix_int_t *ja , pastix_int_t *l2g ,  
                   MPIComm comm);
```

n Number of local columns.

ia Starting index of each columns in `ja`.

ja Row of each element.

l2g Global number of each local column.

Check the graph symmetry.

Correcting the symmetry of a CSCD

```
int cscd_symgraph(pastix_int_t n , pastix_int_t *ia ,  
                   pastix_int_t *ja , pastix_float_t *a ,  
                   pastix_int_t *newn , pastix_int_t **newia ,  
                   pastix_int_t **newja , pastix_float_t **newa ,  
                   pastix_int_t *l2g , MPIComm comm);
```

n Number of local columns.

ia Starting index of each columns in `ja` and `a`.

ja Row of each element.

a Values of each element.

newn New number of local columns.

newia Starting index of each columns in `newja` and `newa`.

newja Row of each element.

newa Values of each element.

l2g Global number of each local column.

comm MPI communicator.

Symetrize the graph.

Adding a CSCD into an other one

```
int cscd_addlocal(pastix_int_t n, pastix_int_t *ia,
                   pastix_int_t *ja, pastix_float_t *a,
                   pastix_int_t *l2g, pastix_int_t addn,
                   pastix_int_t *addia, pastix_int_t *addja,
                   pastix_float_t *adda, pastix_int_t *addl2g,
                   pastix_int_t *newn, pastix_int_t **newia,
                   pastix_int_t **newja, pastix_float_t **newa
                   CSCD_OPERATIONS_t OP);
```

n
ia
ja
a
l2g
addn
addia
adda
addl2g
newn
newia
newja
newa
malloc_flag
OP

First cscd size.
First cscd starting index of each column in ja and a.
Row of each element in first CSCD.
Value of each cscd in first CSCD (can be NULL).
Local to global column numbers for first cscd.
CSCD to add size.
CSCD to add starting index of each column in addja and adda.
Row of each element in second CSCD.
Value of each cscd in second CSCD (can be NULL -i add 0).
Local to global column numbers for second cscd.
New cscd size (same as first).
CSCD to add starting index of each column in newja and newwa.
Row of each element in third CSCD.
Value of each cscd in third CSCD.
Flag to indicate if function call is intern to pastix or extern.
Operation to manage common CSCD coefficients.

Add the second CSCD to the first CSCD, result is stored in the third CSCD (allocated in the function).

The operation OP can be : CSCD_ADD, CSCD_KEEP, CSCD_MAX, CSCD_MIN, and CSCD_OVW (over-write).

Building a CSCD from a CSC

```
void csc_dispatch(pastix_int_t gN, pastix_int_t *gcolptr,
                  pastix_int_t *grow, pastix_float_t *gavals,
                  pastix_float_t *grhs, pastix_int_t *gperm,
                  pastix_int_t *ginvp, pastix_int_t *lN,
                  pastix_int_t **lcolptr, pastix_int_t **lrow,
                  pastix_float_t **lavals, pastix_float_t **lrhs,
                  pastix_int_t **lperm, pastix_int_t **linvp,
                  pastix_int_t **loc2glob,
```

```
pastix_int_t (*dispatch_function)(pastix_int_t ,
                                  pastix_int_t ,
                                  MPIComm pastix_comm);
```

gN
gcolptr
grow
gavals
gperm
ginvp
lN
lcolptr
lrowptr
lavals
lrhs
lperm
loc2glob
dispatch_function
pastix_comm

Global number of columns.
Global starting index of each column in grows ans gavals.
Global rows of each element.
Global values of each element.
Global permutation tabular.
Global reverse permutation tabular.
Local number of columns (output).
Starting index of each local column (output).
Row number of each local element (output).
Values of each local element (output).
Local part of the right hand side (output).
Local part of the permutation tabular (output).
Global numbers of local columns (before permutation).
Function giving owner of each column.
PaStiX MPI communicator.

Distribute a CSC into a CSCD.

CSC distributing rules

```
pastix_int_t csc_simple_distribution(pastix_int_t column,
                                      pastix_int_t columnnbr,
                                      MPIComm pastix_comm)
```

column
columnnbr
pastix_comm

Column number to distribute.
Number of colmuns.
PaStiX MPI communicator.

Distribute the CSC. First columns are on first processor and so on.

```
pastix_int_t csc_cyclic_distribution(pastix_int_t column,
                                      pastix_int_t columnnbr,
                                      MPIComm pastix_comm)
```

column
columnnbr
pastix_comm

Column number to distribute.
Number of colmuns.
PaStiX MPI communicator.

Cyclicaly distribute the CSC.

How-to compile PASTIX

Requirements

The PASTIX team recommends you to get Scotch (<http://gforge.inria.fr/projects/scotch/>) and compile it.

Then go into PASTIX directory. Select the config file corresponding to your machine in `${PASTIX_DIR}/config/` and copy it to `${PASTIX_DIR}/config.in`.

Now edit this file, select the options you want, and set the correct path for `${SCOTCH_HOME}`.

If you want to use METIS, you also have to compile it and edit the path in `config.in`.

Compilation

Makefile tags (from the root directory)

<code>make clean</code>	clean to rebuild the library
<code>make expor</code>	compile the PASTIX library
<code>make debug</code>	compile the PASTIX library in debug mode
<code>make install</code>	install the PASTIX library (' <code>make expor</code> ' or ' <code>debug</code> ' required)
<code>make test</code>	compile the C driver (' <code>make install</code> ' required)
<code>make testf</code>	compile the Fortran driver (' <code>make install</code> ' required)
<code>make examples</code>	compile the PaStiX examples (' <code>make install</code> ' required)
<code>make murge_examples</code>	compile MURGE examples (only available in distributed mode -DDISTRIBUTED, ' <code>make install</code> ' required)

Compilation options (`config.in`)

General options

<code>-DDISTRIBUTED</code>	Enable distributed mode <code>dpastix</code> (PT-Scotch required)
<code>-DFORCE_LONG</code>	Use long integers
<code>-DFORCE_DOUBLE</code>	Use double floating coefficients
<code>-DFORCE_COMPLEX</code>	Use complex coefficients
<code>-DFORCE_NOMPI</code>	Compilation without MPI support
<code>-DFORCE_NOSMP</code>	Compilation without Thread support

Preprocessing options

<code>-DMETIS</code>	Use Metis ordering library (needs <code>-L\${METIS_HOME} -lmetis</code>)
<code>-DWITHOUT_SCOTCH</code>	Deactivate Scotch ordering library

Solver options - See `${PASTIX_HOME}/sopalin/src/sopalin_define.h`

<code>-DNUMA_ALLOC</code>	Allocation of the coefficient vector locally on each thread.
<code>-DNO_MPI_TYPE</code>	Avoids MPI types usage by copying into communication buffers.
<code>-DTEST_IRecv</code>	Non blocking receptions
<code>-DTHREAD_COMM</code>	Reception on dedicated threads (persistent communications).
<code>-DPASTIX_FUNNELED</code>	Main thread makes all communications.

Statistics and Debug options - See `${PASTIX_HOME}/sopalin/src/sopalin_define.h`

<code>-MEMORY_USAGE</code>	Shows memory allocations (could slow down execution)
<code>-DSTATS_SOPALIN</code>	Shows parallelization memory overhead
<code>-DVERIF_MPI</code>	Checks MPI Communication successful
<code>-DFLAG_ASSERT</code>	Adds some checks during factorization

Check points in PASTIX

You can save ordering and solver structures on disk to start directly from step 3 (Tasks Mapping and Scheduling) when launching PASTIX again.

Set `iparm[37]` to `API_IO_SAVE` and call step 1 (Ordering) and 2 (Symbolic Factorization) of PASTIX. It will generate two files, `ordergen` and `symbolgen` in the working directory.

Copy (or move, or link) `ordergen` and `symbolgen` to `ordername` and `symbolname`.

Set `iparm[37]` to `API_IO_LOAD` and then call PASTIX again from step 3.

Out of core in PASTIX

An out of core version of PASTIX is under developpement.

To use it, you must get the corresponding PASTIX development branch and compile it with the flag `-DOOC`.

To use OOC with contribution buffer, with MPI, set `-DOOC_FTGT` instead.

Then you have to set `iparm[47]` to the memory limit size and `iparm[48]` to the number of OOC thread(s) per computing thread (0 : the computing thread will read and write, very long).

OOC compilation options

<code>-DOOC</code>	Simple OOC without contribution buffers management
<code>-DOOC_FTGT</code>	OOC with contribution buffers management
<code>-DOOC_CLOCK</code>	Compute time spent for waiting data to be loaded

Bubbles in PASTIX

It is possible to use Marcel thread library instead of `POSIX` threads.

Solver scheduling strategy - *Static scheduling used by default*

<code>-DPASTIX_BUBBLE</code>	Dynamic scheduling
<code>-DPASTIX_USE_BUBBLE</code>	Dynamic scheduling with Marcel's bubble scheduler

Compile with '`pm2-config --cflags`' `-DMARCEL` and link with '`pm2-config --libs`'.

PASTIX launching scripts

Introduction

A set of perl scripts allow you to compile and execute PASTIX.

Those scripts are used for our tests on our machines but it can be adapted to other machines.

How to use it

First edit Scripts/Modules/Common.pm and copy the text in top between “## Options Par defaut si Conf.pm n'existe pas” and “## Options Communes” to a new file : “Scripts/Modules/Conf.pm”.

In Conf.pm change the options as you want.

Compilation

The strings of the array liste_executables will determine the compilation options.

Option	Tag
-DFORCE_LONG	_long
-DFORCE_DOUBLE	_double
-DFORCE_COMPLEX	_complex
-DFORCE_NOMPI	_nompipi
-DFORCE_NOSMP	_nosmp
-DMETIS	_metis
-DNUMA_ALLOC	_Numa
-DNO_MPI_TYPE	_notypes
-DTEST_IRecv	_IRecv
-DTHREAD_COMM	_ThComm
-DPASTIX_FUNNELED	_Funneled
Marcel Usage	_Marcel or _UseBubble
Marcel Flavor	_FLflavornameFL
-DPASTIX_BUBBLE	Bubble
-DPASTIX_USE_BUBBLE	_UseBubble
-DMEMORY_USAGE	_mem
-DSTATS_SOPALIN	_ovh
-DTRACE_SOPALIN	_trace
-DONLY_LOAD_SYMBMTX	_symbmtx
-DNOSMP_RAFF	_noSMPRaff
-DCOMPACT_SMX	_compact

Using the executable name, the config.in will be created from /template/config.tpl. All _KEYWORD_ in file config.tpl will be replaced by the value of \$param_exec{_KEYWORD_} defined in Scripts/Modules/Compilation.pl.

Then you can run the script Pastix.pl to compile (-c).

If you have issues compiling you can edit the Modules/Compilation.pl file.

There you can add specific compilation options for your machine after the line : “# Adaptation des options de compilation chaque machine”.

Creation of the directories for the execution

Before the execution, you have to run Pastix -f.

All files will be created into the results path specified in Conf.pm

The file tree follows this model :

/executableName/MatriceName/AAP_BBT_levelCC_amalgeE/YYYYMMDD-HHMM/, where AA is the number of MPI process, BB the number of thread, CC the level of fill, EE the level of amalgamation, and YYYYMMDD-HHMM the date and hour.

Execution

For execution, you have to run Pastix -e.

You may have to modify the function ExecuteJobs from Pastix.pl, probably after the line “# Execution du job” .

You may have to add your machine to one of the current if or elif or to had your proper one and maybe a new tpl to execute your job if your batch scheduler command is different from llsubmit, bsub or oarsub.

Browse results

To see your results, just run GetAllRes.pl (use -h to get available options).

If you have a mysql Database, you can also add results to the Database using fillDB.pl, for this ask for our DB.sql file and our (under developpement) results browsing website.